

Build team controls weekly build process and accepts new tools to be added to build environment. At present time build environment includes:

- [Common build tools](#)
 - [wmake](#) as core of build system
- [Open Watcom Compiler 1.6](#)
 - [wcc386](#) as C compiler
 - [wpp386](#) as C++ compiler
 - [???](#) as Fortran Compiler
- [GNU toolset](#) as fast-porting tool, not main build environment

Supported platforms:

- OS/2
- Linux
- Windows

Build environment installer composed using following toolset:

- REXX as cross-platform scripting language
- REXX/DW as cross-platform GUI

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