



This is part of **Family API** which allow to create dual-os version of program runs under OS/2 and DOS

**Note:** This is legacy API call. It is recommended to use 32-bit equivalent

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## DosSubAlloc

This call suballocates portions of a segment allocated by `DosAllocSeg` or `DosAllocShrSeg`, and initialized by `DosSubSet`.

### Syntax

`DosSubAlloc (SegSelector, BlockOffset, Size)`

### Parameters

`;SegSelector (SEL)` - input : Data segment selector that allocates the memory. `;BlockOffset (PUSHORT)` - output : Address of the allocated block offset. `;Size (USHORT)` - input : Memory block size requested in bytes.

### Return Code

`rc (USHORT)` - return Return code descriptions are: \* 0 `NO_ERROR` \* 311 `ERROR_DOSSUB_NOMEM` \* 313 `ERROR_DOSSUB_BADSIZE`

### Remarks

Before a segment allocated by `DosAllocSeg` or `DosAllocShrSeg` can be suballocated, it must first be initialized for suballocation by a call to `DosSubSet`.

Allocation size must be a multiple of four bytes. Otherwise, it is rounded up to a multiple of four bytes. The maximum value for the size parameter is the size that was set with `DosSubSet` minus 8. Note that no paragraph (16-byte) alignment is required; all requests are serviced on a byte alignment basis.

A suballocated block of memory in a suballocated segment is freed by a call to `DosSubFree`.

### Example Code

## C Binding

```
<PRE> #define INCL_DOSMEMMGR
```

```
USHORT rc = DosSubAlloc(SegSelector, BlockOffset, Size);
```

```
SEL SegSelector; /* Segment selector */ PUSHORT BlockOffset; /* Block Offset (returned) */ USHORT Size; /* Size of requested block */
```

```
USHORT rc; /* return code */ </PRE>
```

## MASM Binding

```
<PRE> EXTRN DosSubAlloc:FAR INCL_DOSMEMMGR EQU 1
```

```
PUSH WORD SegSelector ;Segment selector PUSH@ WORD BlockOffset ;Block Offset (returned) PUSH WORD Size ;Size of requested block CALL DosSubAlloc
```

```
Returns WORD </PRE>
```

# Note

Text based on <http://www.edm2.com/index.php/DosSubAlloc>

Family API		
DOS	Process Manager	<a href="#">DosBeep</a> <a href="#">DosExit</a> <a href="#">DosSleep</a> <a href="#">DosExecPgm</a>
	File Manager	<a href="#">DosChDir</a> <a href="#">DosChgFilePtr</a> <a href="#">DosClose</a> <a href="#">DosDelete</a> <a href="#">DosDupHandle</a> <a href="#">DosMkDir</a> <a href="#">DosMove</a> <a href="#">DosQCurDir</a> <a href="#">DosQCurDisk</a> <a href="#">DosSetFileMode</a> <a href="#">DosOpen</a> <a href="#">DosQFileInfo</a> <a href="#">DosRead</a> <a href="#">DosQFileMode</a> <a href="#">DosQFSInfo</a> <a href="#">DosQVerify</a> <a href="#">DosRmDir</a> <a href="#">DosSelectDisk</a> <a href="#">DosFindClose</a> <a href="#">DosFindFirst</a> <a href="#">DosFindNext</a> <a href="#">DosSetFileInfo</a> <a href="#">DosSetVerify</a> <a href="#">DosWrite</a> <a href="#">DosFileLocks</a> <a href="#">DosSetFHandState</a> <a href="#">DosNewSize</a> <a href="#">DosBufReset</a> <a href="#">DosQFHandState</a> <a href="#">DosSetFSInfo</a> <a href="#">DosShutdown</a>
	Memory Manager	<a href="#">DosFreeSeg</a> <a href="#">DosSubAlloc</a> <a href="#">DosSubFree</a> <a href="#">DosSubSet</a> <a href="#">DosAllocHuge</a> <a href="#">DosAllocSeg</a> <a href="#">DosReallocHuge</a> <a href="#">DosReallocSeg</a> <a href="#">DosGetHugeShift</a> <a href="#">DosCreateCSAlias</a>
	NLS	<a href="#">DosCaseMap</a> <a href="#">DosGetCtryInfo</a> <a href="#">DosGetDBCSEv</a> <a href="#">DosSetCtryCode</a> <a href="#">DosGetCollate</a> <a href="#">DosGetMessage</a> <a href="#">DosInsMessage</a> <a href="#">DosPutMessage</a>
	Date and Time	<a href="#">DosSetDateTime</a> <a href="#">DosGetDateTime</a>
	Devices	<a href="#">DosDevConfig</a> <a href="#">DosDevIOct1</a> <a href="#">DosDevIOct2</a>
	Signals	<a href="#">DosHoldSignal</a> <a href="#">DosSetSigHandler</a>
Misc		<a href="#">BadDynLink</a> <a href="#">DosGetEnv</a> <a href="#">DosGetMachineMode</a> <a href="#">DosGetVersion</a> <a href="#">DosError</a> <a href="#">DosErrClass</a> <a href="#">DosSetVec</a>
		<a href="#">KbdCharIn</a> <a href="#">KbdFlushBuffer</a> <a href="#">KbdGetStatus</a> <a href="#">KbdSetStatus</a> <a href="#">KbdStringIn</a> <a href="#">KbdPeek</a>
KBD		<a href="#">KbdCharIn</a> <a href="#">KbdFlushBuffer</a> <a href="#">KbdGetStatus</a> <a href="#">KbdSetStatus</a> <a href="#">KbdStringIn</a> <a href="#">KbdPeek</a>

<b>Family API</b>	
VIO	VioGetBuf VioGetConfig VioGetCurPos VioGetCurType VioGetPhysBuf VioReadCellStr VioReadCharStr VioScrollUp VioScrollDn VioScrollLf VioScrollRt VioScrUnLock VioSetCurPos VioSetCurType VioSetMode VioGetMode VioShowBuf VioWrtCellStr VioWrtCharStr VioWrtCharStrAtt VioWrtNAttr VioWrtNCell VioWrtNChar VioWrtTTY VioScrLock VioPopUp
Tools	BIND
Modules	DOSCALLS.DLL VIOCALLS.DLL KBDCALLS.DLL MSG.DLL
Libraries	API.LIB OS2386.LIB FAPI.LIB DOSCALLS.LIB SUBCALLS.LIB

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