



This is part of **Family API** which allow to create dual-os version of program runs under OS/2 and DOS

Note: This is legacy API call. It is recommended to use 32-bit equivalent

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VioEndPopUp

This call is issued by the application when it no longer requires the temporary screen obtained through a previous VioPopUp call.

Syntax

```
VioEndPopUp (VioHandle)
```

Parameters

- VioHandle ([HVIO](#)) - input : A reserved word of 0s.

Return Code

rc ([USHORT](#)) - return:Return code descriptions are:

- 0 NO_ERROR
- 405 ERROR_VIO_NO_POPUP
- 436 ERROR_VIO_INVALID_HANDLE

Remarks

When the application issues a VioEndPopUp call, all video calls are directed to the application's normal video buffer.

PM Considerations

An error is returned if issued with a non-zero handle.

Bindings

C

```
#define INCL_VIO

USHORT rc = VioEndPopUp(VioHandle);

HVI0    VioHandle;    /* Vio device handle */
USHORT rc;            /* return code */
```

MASM

```
EXTRN VioEndPopUp:FAR
INCL_VIO EQU 1

PUSH WORD VioHandle ;Vio device handle
CALL VioEndPopUp

Returns WORD
```

Related Functions

[VioPopUp](#)

[http://www.edm2.com/index.php/VioEndPopUp_\(OS/2_1.x\)](http://www.edm2.com/index.php/VioEndPopUp_(OS/2_1.x))

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